Project Planner

Project/Event Name: **EXTREME STEAM: BAT EDITION**

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Driving Question:

Community Connections:

Goals:

Tasks:

Tools:

Completed Tasks:

Standards:

Formative Assessment:

Empathy Map

What does success look like for those you are designing your project for?

User(s)

Think & Feel?

Hear?

See?

Say & Do?

MY IDEA BRAINSTORM: _____

BAT HOUSES

Bats and their effect on our environment

CAUSE

EFFECT 1

EFFECT 2

EFFECT 3

Name: _____ Date: _____

Teacher: _____ Class: _____